

FSQCALL Syntax (US Edition)

The Trigger Commands are:

? * ! ~ ; # % + - @ & \$ < > ^ | plus space

callsign text (Enable print)

FSQCALL opens. Addressee station starts to print *text*. No trigger character used except space following *callsign*. You MUST use a space or the trigger will not be recognised.

callsign? (Is station hearing me?)

FSQCALL opens. Addressee station starts to print. When squelch closes, station responds: *callsign<crc>origin_callsign snr=xxdB*

callsign* (Enable FSQCALL)

Switches station to ACTIVE if FSQCALL is in SLEEP. Addressee station starts to print. When squelch closes, station responds: *callsign:<crc>origin_callsign Active*

callsign! message (Repeat my message)

FSQCALL opens. Addressee station starts to print. When squelch closes, station responds: *callsign:<crc> message* This is a simple relay mechanism. *message* can contain further trigger commands.

callsign~ message (Repeat my message later)

FSQCALL opens. Addressee station starts to print. When squelch closes, after a delay of about 15 seconds, station responds: *callsign:<crc> message* This delayed relay is useful when stations mentioned in *message* can hear and respond to the original message.

callsign;dest_callsign message (Relay my message)

FSQCALL opens. Addressee station starts to print. When squelch closes, station responds: *callsign:<crc>dest_callsign [origin_callsign] message* This is a relay mechanism which preserves the origin callsign as the message propagates so that any response can be relayed back to that station. *message* can contain further trigger commands. In cases where a response is elicited, the destination station responds: *dest_callsign:<crc>callsign origin_callsign message*. The message is then relayed back to the origin station with the callsign of the destination callsign preserved: *callsign:<crc>origin_callsign [dest_callsign] message*.

callsign#[nnn] (Send file to station)

Addressee station starts to print. Text following *[nnn]* will be saved in or appended to text file *nnn.txt*. When squelch closes, station responds *callsign:<crc>origin_callsign ack* if the message stored OK. There is no response if the message was not received. *[nnn]* can be alpha, numeric or mixed.

callsign# (Send default file to station)

Addressee station starts to print. Text will be saved in or appended to text file *origin_callsign.txt*. When squelch closes, station responds *callsign:<crc>origin_callsign ack* if the message stored OK. There is no response if the message was not received.

allcall#[nnn] (Send file to all stations)

All stations within range start to print. Text following *[nnn]* will be saved in or appended to text file *nnn.txt*. When squelch closes, station responds *callsign:<crc> ack* if the message stored OK. There is no response if the message was not received.

allcall# (Send default file to all stations)

Addressee station starts to print. Text will be saved in or appended to text file *callsign.txt*.

When squelch closes, station responds *callsign:<crc> ack* if the message stored OK. There is no response if the message was not received.

callsign% format (Send image file to station)

An image file is sent to the addressee station. *format* is 'S' (small), 'L' (large) or 'F' (FSQ Fax). In FSQCALL mode reception is automatic at the destination station. There is no response.

allcall% format (Send image file to all stations)

An image file is sent to all stations. *format* is 'S' (small), 'L' (large) or 'F' (FSQ Fax). In FSQCALL mode reception is automatic at the destination station. There is no response.

callsign+[nnn] (Read file at station)

Addressee station starts to print text file *nnn.txt* if it exists. If it doesn't there is no response. *[nnn]* can be alpha, numeric or mixed.

callsign+ (Read default file at station)

Addressee station starts to print text file *origin_callsign.txt* if it exists. If it doesn't there is no response.

callsign- (Delete default file at station)

Addressee station deletes text file *origin_callsign.txt* if it exists. If it does and deletion succeeds station responds with *callsign:<crc> ack*. Otherwise there is no response.

callsign@ (Request station position or location information)

Addressee station starts to print. When squelch closes, station responds with pre-recorded sentence, typically containing QTH information. This could be GPS position, locator, or physical address. This is the message stored and retrieved by the QTH button.

callsign& (Request station message)

Addressee station starts to print. When squelch closes, station responds with pre-recorded sentence, typically containing station information or an 'Out to Lunch' message. This is the message stored by the QTC button.

callsign\$n (Request station heard list)

Addressee station returns at most *n* entries from its stations heard list. Entries are returned in reverse time order, newest to oldest up to *n* or the number of stations in the list. If *n* is omitted the addressee station returns all entries in its heard List.

callsign^ (Request Software Version)

Addressee station starts to print. When squelch closes, station responds with current FSQCALL software version.

callsign/message (Send alert)

Addressee station starts to print. Alert pop-up box containing *message* is placed on the screen. When the operator closes this dialog, a response transmission is made:

callsign:<crc>origin_callsign Alert ack

cqcq text (Call for general chat)

FSQCALL opens if CQ is enabled. Following text prints.

allcall text (All stations print)

FSQCALL opens. Following text prints at all stations.

callsign> or ***callsign<*** (Speed change)

> increases speed, *<* decreases speed at target station. Response is *callsign:<crc>origin_callsign*

speed If speed is already at the requested speed, the response is the same.